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Subject: poll: should we fix b2b on islands and walljump on mesa

Posted by [spoonyrat](#) on Sat, 12 Jun 2004 14:53:10 GMT

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NemesisWhat about the hillcamping on Hourglass? (and both of course)

GDI will be too dominant unless it's a really small game if hillcamping's disallowed

EDIT: Regarding the actual poll, I'd vote for stop b2b but don't stop vehicular walljump. But I wouldn't mind so much if walljump WAS stopped

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