Subject: Enable additional sounds and effects
Posted by Deactivated on Sat, 12 Jun 2004 09:33:56 GMT
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At the moment, tracked vehicle track sounds don't work.
Turret moving sounds (ie. tank_mammoth_turret.wav) are not working neither.
Also, infantry and vehicle should leave marks on the ground (footprints, skidmarks, track dents).

Could this be included in a future patch?