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Subject: poll: should we fix b2b on islands and walljump on mesa

Posted by [Deathgod](#) on Sat, 12 Jun 2004 06:22:12 GMT

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B2B on Mesa (and Walls for that matter) isn't really broken enough to be gamebreaking. Most people are well aware that doing it on Field will get you banned everywhere, and all 3 issues are tough enough to pull off consistently to make them impractical.

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