Subject: Vehicle construction Zones
Posted by --oo0000000-- on Fri, 11 Jun 2004 05:30:25 GMT
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Not all maps have this problem but most do. When you purchase a vehicle we all know that whatever is in the construction zone at the time dies. The Gdi War Factory seems its zone reaches outside of the War Factory's build area. If you stand next to the outside wall or have a tank next to it and a vehicles is purchased you die of your tank explodes. Islands is a good example: buying a mammoths tank and driving out going between the refinery and war factory and when your just on the outside corner of the back of the factory and a vehicle is purchased, you lose your tank. Maybe Black Hand Studios can fix this?