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Subject: !rglocate and !rginfo script

Posted by [snipesimo](#) on Fri, 11 Jun 2004 00:53:44 GMT

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The script has been updated with a few very rare bug fixes and alias support. Also, I added a notification echo when new player/server limits are set.

Re-download the file to your mIRC directory and overwrite the old one, then type /load -rs renguard.mrc

The aliases are /rginfo and /rglocate

When you do /rginfo it will just return the normal output you would see in a channel but only you will see it. When you do /rglocate a box will pop-up asking you to enter the name of the player to locate. Then it will show the normal channel return so that only you can see it.

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