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Subject: Renegade Map Making Tutorial

Posted by [Spice](#) on Wed, 09 Jun 2004 02:58:41 GMT

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Double clicking on your selected object should Bring up the properties menu. If not , select your object in your window to the right (the with all the controllers and and tree's ect) then select what you want to view the properties of and hit the mod button below (by the make button).

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