
Subject: CNC REBORN : GDI APC (wheels fixed, 300 polys removed)

Posted by [maytridy](#) on Wed, 09 Jun 2004 01:37:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

AircraftkillerLooks like a bunch of plastic parts put together... It's like a big Tonka toy. It's also too easy to see that you used a repeating free texture with metal scratches in it, instead of making your own and using that. All the detail you tried to put into it doesn't have proper lighting, nor does it have any resemblance to metal.

I don't like it.

He's correct. You should follow some tutorials at <http://st.gaming-interactive.com/tutorials.htm>. The tutorials give you some great techniques on making realistic metal and the basics of lighting on your texture.
