
Subject: G-MAX QUESTION!!

Posted by [Sk8rRIMuk](#) on Tue, 25 Mar 2003 00:20:14 GMT

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spreegem From the very beggining of everything explain in detail how I would put my bunker into commando. Then put it in the level I make. Also how i put a texture on, and also how do I shrink everything all at once cuz right now it is about 20x bigger than the WF. How do I combine all the geometry shapes together to form one so that i can texture all of it at one time???

You need a tutorial try this one:

http://www.cncden.com/ren_map_tutorial.shtml

I belive that should help .

-Sk8rRIMuk
