
Subject: G-MAX QUESTION!!

Posted by [General Havoc](#) on Mon, 24 Mar 2003 23:01:06 GMT

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To make the holed you will need to use boolean tool. Please do not aske about boolean because it's doing my head in how many times people have asked. Go to <http://www.nodnl.net> for 2 boolean tutorials. Also my bunkers are available in RenX format (gmax file for RenX) at <http://modx.renevo.com/showthread.php?s=&threadid=129> . You can also look how i used UWV maps if you ungroup them in RenX.

_General Havoc
