
Subject: Renegade Alert: Forest of Illusions
Posted by [Renx](#) on Mon, 07 Jun 2004 19:05:59 GMT
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The map that was scrapped from version .992 has been completely redone. The Silos were taken out and instead this time you will have to either get crates or attack the enemy barracks to earn credits. The weather will be thick fog with light rain, in the late day.

There will be both RA and CTF modes available for this map.

Updated with fog, time of day, and more bushes and rocks: