Subject: Ob walking Posted by IRON FART on Mon, 07 Jun 2004 07:24:07 GMT View Forum Message <> Reply to Message

It needs to be fixed on field most of all...I have been able to get to every Nod structure by ob walking. It's tough to get a successful run, but it can be done.

Once you can get to the Obelisk, it's fairly easy to get inside the Airstrip. Make sure to crouch and use the Airstrip wall as cover.

Also if you wait 7 seconds after the obelisk catches a glimpse of you, it will power down in that time. When you do rush in, there will be a delay as it has to charge up again.

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