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Subject: The Limit

Posted by [BabyCatjuh](#) on Sun, 06 Jun 2004 06:32:24 GMT

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punkun21Black Cell doesn't have a script for more vehicles, it is more of a back door to an existing mod. Destroyed tanks, apcs and buggies leave a shell which can be repaired to a useful state. The strategy is to buy tanks and keep killing them, leaving the shell until you have the amount of vehicles you want for a rush, since destroyed vechs don't count against the limit. Repair the shells and voila, you have a twelve med tank rush.

Can't this be implemented? it'd be cool.

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