
Subject: Re: Med tank vs Artillery Fraps

Posted by [cowmisfit](#) on Sat, 05 Jun 2004 20:19:43 GMT

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spoonyratThanks to the following

Remekpl: Fraps capturing and webhost

Dancinrat: My opponent

Wurmrat: Server host

Doomflama: teaching me how to play field

This is for FUD's benefit. An arty isn't gonna beat a med tank, right?

<http://remek.anti-freez.net/spoony/artymed.wmv>

Mobile Artillery: me

Medium Tank: Dancinrat

You might be thinking that's an unfair situation since Nod has the hill. Not the case.

<http://remek.anti-freez.net/spoony/medarty.wmv>

Medium Tank: me

Mobile Artillery: Dancinrat

What does this prove? Two things.

1. Tankskill is generally more important than what unit you're driving. (Which, I admit, is a point FUD was right to make)
2. Saying Arties suck in tank fights is the most retarded thing in the world

You just gave me a **AWSOME** idea for a website
