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Subject: Proxie Mines

Posted by [Blazer](#) on Mon, 24 Mar 2003 18:00:25 GMT

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If I am Nod on hourglass, I usually mine our side of the tunnel with 6 prox mines like this:

The mines are unseen until someone runs into them. The head-height mines are especially painful. It's important to keep this tunnel mined, or GDI will surely take out your turrets with Gunners and PIC-Sydneys (or even Grenadiers if you aren't paying attention).

As for the obelisk itself, I usually always mine it also with 6 mines like this:

It's usually good enough to stop the usual 2-man rush.

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