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Subject: The Limit

Posted by [spoonyrat](#) on Sat, 05 Jun 2004 14:39:32 GMT

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Yeah, 15 flamers would kill the FPS, fair point. I'm just interested in making tanks more feasible to use in really big games (60 or so players) without an army of Sakuras raping them for points.

Don't tell me a 15-orca rush on Walls Fly doesn't make your eyes light up

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