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Subject: Does anyone know why WS switched from the TD-ish models?

Posted by [WNxTilly](#) on Fri, 04 Jun 2004 10:02:58 GMT

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The gameplay is what makes this game so great. The graphics were good for when they came out for the type of way that the game runs.

It's great to see a member of the dev team actually here and talking about how weak EA was trying to make them do things that they didn't want to do.

Tilly

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