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Subject: W3d to 3Ds

Posted by [boma57](#) on Fri, 04 Jun 2004 03:08:01 GMT

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The same plugin that works with Gmax will also work with 3DS, pretty much the exact same way.

Edit: <http://gamerbn.com/taximes/w3d.ms>

There's several different versions of the plugin that I've seen, so if this isn't the latest one then someone can correct me. Save that and put it into your \scripts\startup\ directory.

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