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Subject: Med tank vs Artillery Fraps

Posted by [spoonyrat](#) on Thu, 03 Jun 2004 01:41:21 GMT

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Deathgod I understand tank skill perfectly fine, and I also understand that against a driver of equal skill on equal ground an arty will never win against a med tank. Both vehicles have the same rate of fire, and it takes 9 shots for an arty to kill a med but only 7 for the med to kill the arty. As I have stated many times before, unless the arty has a range/cover advantage or engineer support, it will lose.

Since a sizeable chunk of tankskill is knowledge of the map and using terrain to your advantage (which isn't allowed according to you), it's pretty evident you don't understand tankskill at all.

Yes, if you plonked an arty and a med facing each other and told them to start shooting at the same time, the med would win.

What kind of idiot fights like that? Other than newbies and FUD players, of course

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