Subject: Med tank vs Artillery Fraps Posted by flyingfox on Wed, 02 Jun 2004 05:10:10 GMT View Forum Message <> Reply to Message

I knew the code was bad, but I didn't know it could be that bad. Bah, I wish it was as good as modern games. I always go when rushes fail because vehicles get hung up on things and slaughtered.

Well, thanks. I'll take back my accusation, sorry.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums