
Subject: Med tank vs Artillery Fraps

Posted by [Deathgod](#) on Wed, 02 Jun 2004 04:35:06 GMT

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I applaud you for posting videos, but this reinforces what we've already said.

Flyingfox: About the arty missing you and still killing you - chalk it up to lag and uber netcode. Happens all the time, especially with arties. I do that to people a lot on our server and I am always rewarded with a hearty WTF after they die in one shot. On my screen, I blasted their body into pieces at close range, but on their screen they were probably inside my minimum range or I shot past them. It works both ways, too... I've had times where I've clearly hit people right in the body from about 15-25 feet out and I do no damage to them until they get *farther* away, then they die in one shot.
