Subject: UNServ Mod Maps (updated) Posted by Sk8rRIMuk on Mon, 24 Mar 2003 01:23:31 GMT View Forum Message <> Reply to Message

Well as soon as I saw this topic had turned in to a flame war against ACK I made a conscious decision not to post it this topic but I decided to read it and it became apparent that many good points had been put across...

I tried to read this in as much a unbiased opinion as possible...

Firstly from this topic I actually found out ACK is actually human and a good one at that...

I think that you need to accept that there are some other good maps besides yours and SomeRhino's as well as bad ones...

I also would like to say that the reason ACK puts down most maps is because he as experience and a higher standard...

You must realise ACK is doing this for FREE when he could be out earning good money I belive from his work...

The AGT spawn kill sucks but spawn kills are a fact of Renegade deal with it and you may be able to get out of them...

Command and Conquer: Renegade Official Forums

Whatever your opinion ACK is here to stay if you like it or not and he will go on to be a well respected 3D Designer (my career choice as well)...

I am going to start modding soon aswell and I hope my maps will meet ACK's standards .

-Sk8rRIMuk

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