
Subject: Med tank vs Artillery Fraps

Posted by [spoonyrat](#) on Tue, 01 Jun 2004 19:50:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks to the following

Remekpl: Fraps capturing and webhost

Dancinrat: My opponent

Wurmrat: Server host

Doomflama: teaching me how to play field

This is for FUD's benefit. An arty isn't gonna beat a med tank, right?

<http://remek.anti-freez.net/spoony/artymed.wmv>

Mobile Artillery: me

Medium Tank: Dancinrat

You might be thinking that's an unfair situation since Nod has the hill. Not the case.

<http://remek.anti-freez.net/spoony/medarty.wmv>

Medium Tank: me

Mobile Artillery: Dancinrat

What does this prove? Two things.

1. Tankskill is generally more important than what unit you're driving. (Which, I admit, is a point FUD was right to make)
 2. Saying Arties suck in tank fights is the most retarded thing in the world
-