Subject: visual c ++ runtime library error Posted by ingram091 on Tue, 01 Jun 2004 08:13:38 GMT View Forum Message <> Reply to Message

I had this problem too and have not been able to get it fixed yet. Same deal, windows 2000 as well. I have competly removed all renegade files reinstalled fresh and repatched . then installed a fresh download from your site. The download was messed up the first time as it would not unpack everything during install, it just hung... so I downloaded it again, and reinstalled. it worked the second time...

Finally I connected and it updated a file again from the server. rebooted the system and tried to run the game with renguard installed. Everytime I get this run time error. Any suggetions. I never did get this problem before with either the beta or other previous versions. HELP!!!

been outa town for a few so I have not been able to post to get an answer on this. any help you can provide would be appricated.

Dual Pent 3 850s 256MB mem, lots a HD space... I mean LOTS! and Nivdia 8x AGP 256MB geoforce FX 5500 OC... yadda yadda yadda, with Win 2k SP4 (updated to latest security patches, ect...) My thoughts is that I may have to upgrade to a new runtime dll for ASP .NET or something for the latest build. please advise on this issue if so. thanks again. ingram.