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Subject: possible scripts.dll 1.8 in the works  
Posted by [jonwil](#) on Tue, 01 Jun 2004 07:22:02 GMT  
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I could do those things SK has done too.  
I was working with Renegade and the engine long before SK was.

Anyhow, lets stop this arguing and get on with the real goal, namely to make Renegade a better game for all Renegade modders.

if I wish to implement flying infantry, I am perfectly within my rights to do so, you cant "own" an idea. You can have copright on code (and my code uses nothing that SK owns copyright on) and you can sometimes have a patent on things but I doubt that any patents apply in this case.

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