
Subject: How do I create scripts?

Posted by [theplague](#) on Mon, 31 May 2004 02:42:58 GMT

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i guess it helps to take a look at the scripts for the other mods...

If you take a look at all mods (except for some simple ones) you'll find there is a extra *.h, *.cpp, *.obj file (eg. server side scripts.dll for AOW mod has AOW.h & AOW.cpp in the script source) there is also a AOW.obj (i think it defines the objects judging by it's extention)

but, hey... i also wish someone would write a tutorial for ppl like us, who want to write a mod, know c++ and just don't know how or where to start
