

---

Subject: Build Dynamic Culling System

Posted by [Tidu](#) on Fri, 28 May 2004 21:18:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Whenever I go through the process of finishing a map in Commando, when I get to Build Dynamic Culling System, Commando crashes. It isn't the level, because I tried it while not having terrain opened and it still crashed. some parts of my buildings are invisible a lot of the time, is this due to lack of Dynamic Culling? Should I try re-installing?

---