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Subject: C&C Commando : Nod Turret

Posted by [Aircraftkiller](#) on Wed, 26 May 2004 16:01:19 GMT

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Mad IvanBTW, Phlak, do you have other files, along with these and most importantly, will they see light .I remember some renders of the Nod Buggy, Harvester (GDI), Nod Advanced Power Plant, Some very sexy infantry models (snow camo infantry and GDI Officers come to mind).I also have a question-did the team/you ever made TD-style buildings for some early alpha version?I mean that the current Renegade Structures in Renegade dont have the TD-style (eg.The Construction Yard aint "Rounder" like in TD)...

SeaMan, ak is right, release the info on how you did the blood/lights stuff

If he did, I would have had them. All that stuff is in EA's storage, rotting away somewhere.

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