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Subject: C&C Commando : Nod Turret

Posted by [Mad Ivan](#) on Wed, 26 May 2004 07:41:20 GMT

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BTW, Phlak, do you have other files, along with these and most importantly, will they see light .I remember some renders of the Nod Buggy, Harvester (GDI), Nod Advanced Power Plant, Some very sexy infantry models (snow camo infantry and GDI Officers come to mind).I also have a question-did the team/you ever made TD-style buildings for some early alpha version?I mean that the current Renegade Structures in Renegade dont have the TD-style (eg.The Construction Yard aint "Rounder" like in TD)...

SeaMan, ak is right, release the info on how you did the blood/lights stuff

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