
Subject: C&C Commando : Nod Turret
Posted by [Deactivated](#) on Wed, 26 May 2004 07:13:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

AircraftkillerI don't know what's wrong with the W3D files. They imported perfectly fine for me.

It might be possible that you missed something.
The Nod recon bike is only 608 bytes.
