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Subject: C&C Commando : Nod Turret

Posted by [Aircraftkiller](#) on Tue, 25 May 2004 23:32:38 GMT

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GenocideWell the fact of the matter is that they are going to be put to a good use, Eric created these and it's his authority to say who has them.

As a kid did you ever share your toys with your friends, did you ever let the person have a chance? Or was you the boy in the corner, selfish and necessarily unkind?

Commando is going somewhere, I remember when Renalert was pretty much nothing and I have the videos to prove it, nothing should stop you from letting commando have them.

Considering giving them out is not enough, and commando isn't just saying we should have them and don't share like yourself, the commando team would share the original assets with the community.

Failing to understand how to share is somewhat sad, I hope this is resolved and you realise that you know, don't be afraid to be kind.

Uhh, don't lecture to me about sharing. "Commando" has been in the works for months now, and all I've seen is a SAM Site, a cargo truck, and a weapon. The rest of it is Renegade concept art, and some 8x8 pixels from C&C.

I'll save Eric the trouble and upload all this stuff to the public.

<http://dynamic6.gamespy.com/~renalert/forum/index.php?act=ST&f=3&t=1953>

Go ahead and mess with them. I still want to see some progress on this. If all it's going to be limited to is "how many gimmicks I can put in Renegade," then I don't know why you asked to begin with, Seaman.

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