
Subject: Creating a cave(inner and outer) in g-max
Posted by [Titan1x77](#) on Sun, 23 Mar 2003 07:06:14 GMT
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what object do i create to make a cave celing??

I used a box but it didnt satisfy my needs.....i need a smooth top to walk on the cave and a shallow bottom with edges poting out to look up at!!....kinda like the caves found in MINES and i recently seen a nice cave in conquest winter(somerhino how did you make the cave?).

Remember i want to be able to walk on top of the cave surface!
