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Subject: C&C Commando : Nod Turret

Posted by [Deactivated](#) on Tue, 25 May 2004 17:42:05 GMT

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SeaManAircraftkiller/me whistles...

as you hoard those E3 models and aren't giving them to somebody who really needs them.  
\*cough\*

Kearns, if you wonder what this about...

-In a strange fist of fate Aircraftkiller was chosen by Louis Castle to keep several Renegade models from E3 2000, which were designed by you.

-Later, Aircraftkiller announces that he has those models.

So, I decide to ask him nicely if I can use them for my upcoming C&C Renegade project. He says no.

-Then, when I post about several features included in my project, he comes and asks how to add them to his own project.

I wanted him exchange the models and I would give him information on how to add those features. He says no.

What I need is the E3 2000 models for Flame Tank, Recon Bike and Nod Harvester. Obtaining them would be a vital part of C&C Commando's progress.

Also, Aircraftkiller isn't going to use those models for a long time, if ever.

So, as you're the original author of those models.. what do think?

Should Aircraftkiller keep storing them, or should he release them for use in C&C Commando?

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