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Subject: Renegade Alert In-Game Ranger Images

Posted by [SuperFlyingEngi](#) on Tue, 25 May 2004 02:35:10 GMT

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I was just playing RenAlert half an hour ago and thinking that there needed to be a new ranger model...Anyway, looks good, but you're right, it does need to be a bit bigger.

Also, what does it matter whether your framerate is 72 or 36? Last I checked, the human eye could only detect discrepancies below 24 FPS.

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