
Subject: Renegade Alert "The Woods Today" Upgrade
Posted by [flyingfox](#) on Sun, 23 May 2004 00:56:56 GMT
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Some of the terrain is like square hell. You should make like 2 extra textures for the dirt/white/sea textures and vary them around so the cut-offs aren't as noticable.

Cant see any other issues off hand, well done.
