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Subject: attach question

Posted by [Aircraftkiller](#) on Sat, 22 May 2004 03:19:50 GMT

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EXdeath7Dont attach textured objects. That will cause it to crash , or when you hit matierial editor it will crash. Try deleting the whole matierial then attaching it. Rember TEXTURE LAST.

No, it won't. Not if your materials are properly done, instead of half-assed.

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