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Subject: Flying vehicles in ALL maps.

Posted by [Weirdo](#) on Fri, 21 May 2004 18:38:10 GMT

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You guys forgot Islands.

Although I don't think Islands should be flying. The problem is the planes can use a very fast route on that map, and won't have any problems with AA unit's there. Of course you could set up an invincible wall (don't know the right name), but that would look extremely stupid in my eyes.

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