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Subject: "Flickering Fairies"

Posted by [Crimson](#) on Wed, 19 May 2004 22:09:25 GMT

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I'm not saying that the flickering changes anything between aircraft and snipers. But if another sniper kills someone easier because they're not warping like Neo, then that dead sniper can't shoot your aircraft. If snipers don't flicker anymore, then they have to rely more on hiding and fast aiming and shooting, which is what a sniper is all about. If sniping is less easy to survive, then you won't be alive to shoot at aircraft. And if you CAN stay alive, then you deserve to try and get 5 shots off on an Orca/Apache and see if you can destroy it before another sniper gets you.

I agree that scoped walking should equal walking.

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