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Subject: "Flickering Fairies"

Posted by [Aircraftkiller](#) on Wed, 19 May 2004 22:03:50 GMT

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Might be the fact that it's damn near impossible to hit someone who appears to move that fast, and especially when they change direction, you can never hit them in the areas required to get a kill before you're shot down in five seconds... Or shorter if they have n00b cannon friends with them.

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