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Subject: I need information on how vehicle movement works

Posted by [jonwil](#) on Wed, 19 May 2004 01:45:24 GMT

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i.e. all the wheel bones etc.

What I need is complete information such as "rotate the wheel bone 20 degrees around the X axis every 30 seconds then rotate the wheel bone 20 degrees around the Y axis every 5 seconds" or something.

i.e. all the info needed to take a renegade vehicle and make it move "realistically" (in the renegade context) across the screen at a certain speed. (whichever speed is easiest to animate will do)

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