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Subject: Wolverine In-Game

Posted by [SuperFlyingEngi](#) on Tue, 18 May 2004 23:59:57 GMT

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Yeah, that wolverine's looking pretty awesome. BTW, did you fix the guns so they fire straighter this time around? Last version the wolverine kind of got on my nerves because the target would go back and forth really fast like the flame tank and I could only hit infantry with one gun instead of two.

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