Subject: renx question....attaching or welding to boxes together
Posted by Sir Phoenixx on Sat, 22 Mar 2003 21:36:04 GMT
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Attaching objects together doesn't weld or do anything else, the only thing it does is it "groups" them together.

If you want to attach objects, and weld them together and whatever, than it's Boolean Unite.

1. Select an Object.
2. Go to Boolean under Create.
3. Go down and click the "Union A+B" radio button
4. Click on "Pick Operand B"
5. Click on the object you want to unite it with.
6. De-Select the object
7. Follow steps 1-6 again with different objects (like if you want to Boolean Unite multiples of objects.