Subject: "Flickering Fairies"
Posted by Crimson on Tue, 18 May 2004 17:38:58 GMT

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When you host a game non-dedicated, the snipers don't flicker. I don't think it's lag. I think it's some sort of miscommunication with the client and the server. Either way it's always something we can explore and try to figure out.

As for the rest of the crap in this thread, knock it off and stay on topic.