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Subject: UNServ Mod Maps (updated)

Posted by [ghost018](#) on Sat, 22 Mar 2003 21:02:59 GMT

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AircraftkillerTurning crappy music up higher doesn't make it sound any better. Playing a crappy map with more people doesn't make it more fun.

If I thought the map was crappy I wouldn't play it. But obviously I don't, that's your opinion. Out of all the errors in the map you mentioned, I think I've only experienced maybe two of them. The raised Obelisk and the ability to fly off of the map. I'm not a mapper, nor do I pride myself in finding mistakes in other people's work.

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