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Subject: SWMOD In-Game Screenshots

Posted by [Spice](#) on Mon, 17 May 2004 07:19:15 GMT

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DishmanHmm, looks nice, some of the textures on the aircraft need some redoing, though (like the Y-Wing). Also, what's up with the detaching crosshair? In some images it's half one place, half somewhere else, unless it's part of that free-view thing. I don't know, just fill me in.

Thats they way the crosshairs are. 1 reticle for vechicle limit and one for aiming and looking. Pics are great I thought the X-wing wasnt done yet

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