
Subject: C&C Mutation Released

Posted by [Titan1x77](#) on Sat, 15 May 2004 23:05:00 GMT

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repair pads are missing textures...

I liked the layout and it has plenty of eye candy(tib monsters,meteors,etc.)

Only gripes is no tunnels for infantry,and no base defenses with mulitple routes in....with a couple of ways in base defenses are usually needed to keep it from being an APC rush fest and a gameover after 15 mins.
