Subject: C&C Mutation Released
Posted by NeoSaber on Sat, 15 May 2004 19:06:05 GMT

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Quick Announcement:

I just found out there was a texture missing. I've updated the download to include it. Anyone who downloaded it before should get the new version to make sure they aren't missing the file. Sorry for the inconvenience.

Now onto Creed3020's post.

Creed3020Not sure if this is a VIS error or what...(Look at ref)

http://eoesvr03.serveftp.net/Hosting/Images/mutation-vis.jpg

Is this that yellow colouring supposed to abrubtly stop or fade upwards?

http://eoesvr03.serveftp.net/Hosting/Images/mutation-texture.jpg

That does look like a vis error in the first pic. I must of missed it when vis correcting.

The second pic appears to be a file loading error. An older version of the destruction animations are probably loading from another .mix file in you Data folder. Look for a file called C&C_ExpBldg_Data.mix or something along that line and delete it.