
Subject: C&C Mutation Released

Posted by [Slicer_238](#) on Sat, 15 May 2004 00:20:40 GMT

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Okay first badass map. The only way it could of possibly have gotten better would of been destroyable bridges and the patches of blue Tiberium explode when shot. Other then that I am in love with this map seeing as CnC: TS and TS:FS was the first CnC game I ever played.
