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Subject: Cheap servers. (Soon)

Posted by [Crimson](#) on Thu, 13 May 2004 23:58:39 GMT

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If the 2.4's have HyperThreading like the 2.8's do, then you won't be able to do that. Renegade's FDS doesn't support multiple processors (even virtual ones)

You'd have to run 2 24 player servers on a 2.4 and you can also get 2 32 player servers on a 2.8 and hold a 50+ SFPS.

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