
Subject: City_Flying/City Tatics

Posted by [cheeta30](#) on Sat, 22 Mar 2003 10:42:45 GMT

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THE BEST STRATEGY TO TAKE OUT THE OBELISK WHEN THE POWER PLANT IS INTACT...

if you're playing GDI you should not first try to destroy the power plant, you must right at the start all buy an engineer, and just one player a normal soldier now go through the tunnels to the middle of the map (where the harv's are) from there you take the right tunnel at the end of the tunnel you wait for all the others, let the soldier go first into the base then go with all the engi's at the same time to the obelisk (only one dies) and place two timed C4's on the master computer control and 2 remote, now defend your C4's untill they blow, now the obelisk is gone and then you go for the airstrip and Hand of Nod, then the pp and ref...
