

---

Subject: Unit Balance

Posted by [flyingfox](#) on Thu, 13 May 2004 20:09:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Nah, GDI soldiers could do only 80 damage per clip as opposed to 160. That was the trouble; it was too difficult to defend against apache/orca units if you lost your bax/hand. If they done the same damage, I think it would've turned out alright lest for the apache being useless against structures.

---